

1ST Youth Training

BB2.0 Become Busy 2.0

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As part of IO2 which aimed to formulate business plans and develop prototypes C1 & C2 training activities were planned to be prepared. The main idea was through these two Training Activities participants to work on these business plans and other relevant practices. The prototyping process involved stages such as Creation, Evaluation, Design, Development, Testing, and Starting a Business Plan. Given that the entire Project revolved around the development of a virtual pre-incubation tool and young business incubation, the prototypes and business plans were produced in electronic form using a suitable application within the virtual pre-incubator. IO2 was also included in the Digital Library and utilized in our MOOC.



Participating Youth Workers in C1 had the opportunity to utilize the deliverables of IO2 as a learning tool in their youth work endeavors.

The Business Plan Prototype includes several essential fields, such as Business Description, Market Analysis, Organization and Management, Products and Services, Innovation, Marketing and Sales Plan, Funding, and the Benefits of utilizing a virtual pre-incubation tool. IO2 played a vital role in equipping participants with the necessary tools and knowledge to develop business plans and prototypes. By utilizing electronic formats within.

The implementation of C1, titled "Integrated support program including Youth Worker training activities in the Virtual Pre-Incubation tool (Holistic support program involving training activities for Youth Workers on the Virtual Pre-Incubation Tool)," took place in Thessaloniki on 08th -14th of May 2022 where the Coordinator Social Innovation and Cohesion Institute was responsible for its execution.



The duration of C1 was set at 5 days, with the participation of 4 youth workers from each partner, totaling 24 participants. The content of C1 was based on the collected results and data from the project's intellectual products, including training on the use of the virtual pre-incubator, the MOOC, and the Digital Library, which were adapted to the existing electronic platform. The implementation language was English.

The primary objective of the seminar was to provide training for youth workers in the pre-incubator strategy and the utilization of the virtual pre-incubator on our platform. This knowledge would enable them to effectively support young people in their work. Furthermore, participants were trained on the usage of the MOOCs and the Digital Library, which were integrated into the platform, allowing them to utilize these tools in conjunction with the virtual pre-incubator.



The participants in C1 were youth workers from our partner organizations, possessing the following profile:

- Experience in supporting young people in the field of youth entrepreneurship
- Willingness to offer support and a positive attitude towards young people
- Enthusiastic character
- Patience and perseverance in working with young people
- Understanding of the needs of young people
- Interest in enriching their work with the pre-incubator strategy



C1 Activity successfully provided youth workers with comprehensive training in the pre-incubator strategy and the utilization of the virtual pre-incubator. Through non-formal learning methods and experiential learning activities, participants gained practical knowledge and skills to support young people in their entrepreneurial journeys. The integration of the MOOCs and the Digital Library further enriched the learning experience and empowered youth workers to utilize these resources effectively.

By acquiring mentoring and coaching skills, participants were equipped to guide and assist young people throughout the pre-incubation process. The successful implementation of C1 set the stage for subsequent training activities and contributed to the overall objectives of the project.